Personalizing Your Endpoint

Changing the Language

Your system administrator can select two of the following languages as the primary and secondary languages to display text.¹

- American English
- British English
- Spanish

For example, if your system administrator programmed your endpoint with American English as the primary language, American English is used for display text. You can change the language by selecting the secondary language. Contact your system administrator for more information.

To change the language:

Dial 301 to select either the primary or secondary language. The display shows text in the selected language.

Listening to Background Music

If your system is equipped with a music source, you can listen to background music or system audio (for example, organizational conference calls) through the external speaker.

To turn on or turn off background music:

Dial 313 (on/off). BACKGROUND MUSIC ON (or OFF) appears.

Assigning Features to Programmable Buttons

For quick access, you can assign feature codes, extensions, or speed-dial numbers to your programmable buttons. The new button assignments are self labeled, which means the button labels automatically appear on the Display when the buttons are programmed. You can then press the programmed buttons to activate features or place calls. See Default Access Codes below and “Default Feature Codes” on page 12 for code lists.

To assign a feature, extension number, or speed-dial code to a button:

1. With the handset on-hook, dial 397.
2. Press the button that you want to program. UNDEFINED KEY appears. If the button is not programmable, NON-PROGRAMMABLE KEY appears.
3. Enter the feature code, extension number, or speed-dial code (0 to 9) to be assigned to the button.

¹ This feature may or may not be enabled for your system.

NOTES

Before assigning a speed-dial number to a programmable button, the number must be stored with either a Station or System speed-dial code. See “Using Speed Dial” on page 20.

You cannot reprogram the default button assignments. See “Programmable Buttons” on page 5.